

## **Develop Software with Confidence**

Agitar @ Java Forum Stuttgart Artur Hildebrandt, Solutions Consultant, July 6th 2006

#### **Our Mission**





Profoundly improve the quality of software and the economics, transparency, and agility of software development

By making developer testing effective for the enterprise

# Software Development Is Still Immature . . .



# \$ 100+ Billion

Wasted annually on software bugs 1

**Only 29%** 

Of IT projects succeed <sup>2</sup>

50%

Of all software projects are total failures <sup>3</sup>

**Projects take** 

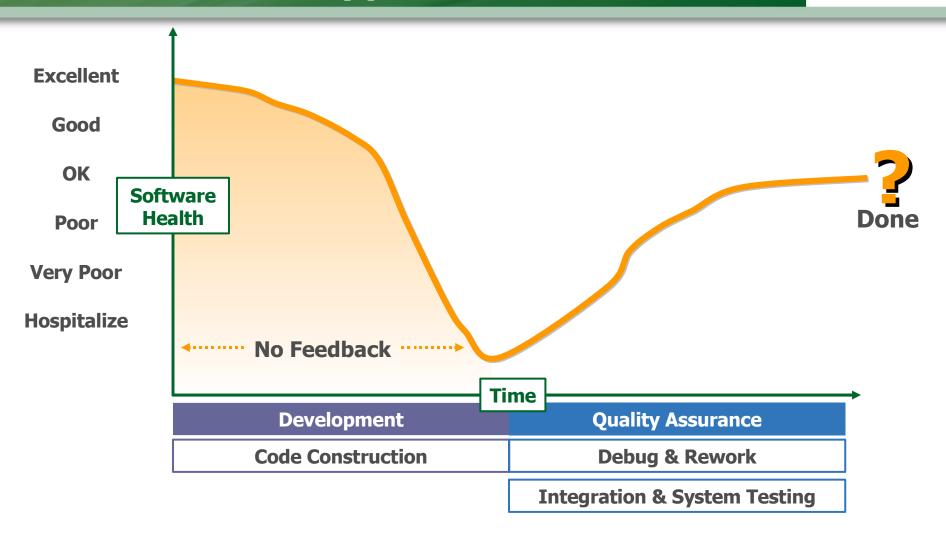
84% Longer

Than originally scheduled <sup>4</sup>

Sources: 1: US NIST study, 2002; 2 and 4: Standish Group data contrasting 2004 with 2002; 3: Cutter Consortium, May 2005



## The Traditional Approach Is Flawed



Source: "The Software Development Paradox", Alberto Savoia, 2004

### There Is a Better Approach



#### **Test Bugs Out**

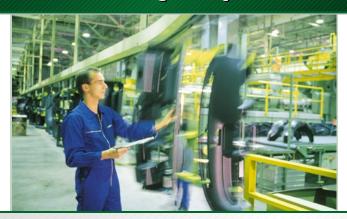




# Typical software development process

- Give QA the main responsibility for quality
- Test late
- Use unverified components
- Deliver, and fix defects later

#### **Build Quality In**



# Mature world-class manufacturing process

- Hold everyone responsible for quality
- Test early and often
- Use verified components
- Stop the assembly line



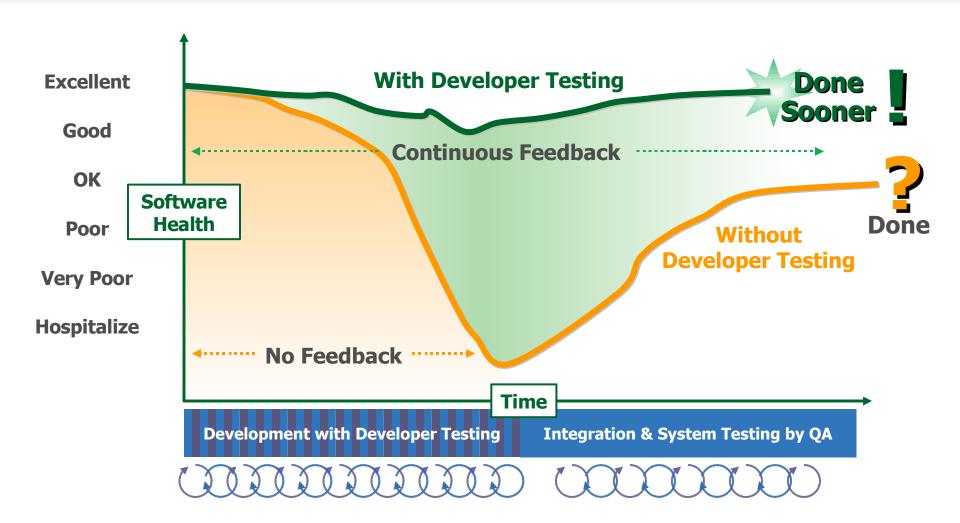


#### Also known as "unit testing" or "programmer testing"

- Each code unit is accompanied by unit tests that validate and document its correct behavior
- The developer creates these unit tests while coding
- Each unit test is self-sufficient and self-evaluating so it can be run and checked automatically
- The unit tests are run very frequently
- Developer testing may also include functional (scenario) testing done by developers, often using JUnit



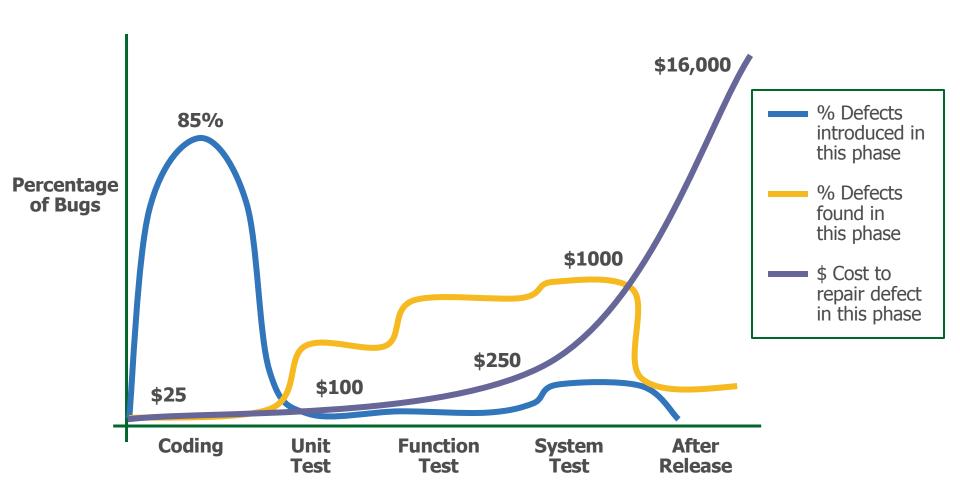




Source: "The Software Development Paradox", Alberto Savoia, 2004







Source: Applied Software Measurement, Capers Jones, 1996

# Why Is Developer Testing Not Yet Pervasive?



# Poor Division of Labor

- Developers deliver code, not knowing if it works
- QA verifies, integrates, and does system tests, but cannot fix problems
- Detection and repair is deferred until long after the bug is created

# Too Much Manual Work

- A combinatorial problem, so full coverage is hard for unit tests or debugger
- Often 2x 4x more test code than code to test
- Most time spent in tedious setup and data creation
- Tests get stale
- Tough to be thorough and meet the schedule

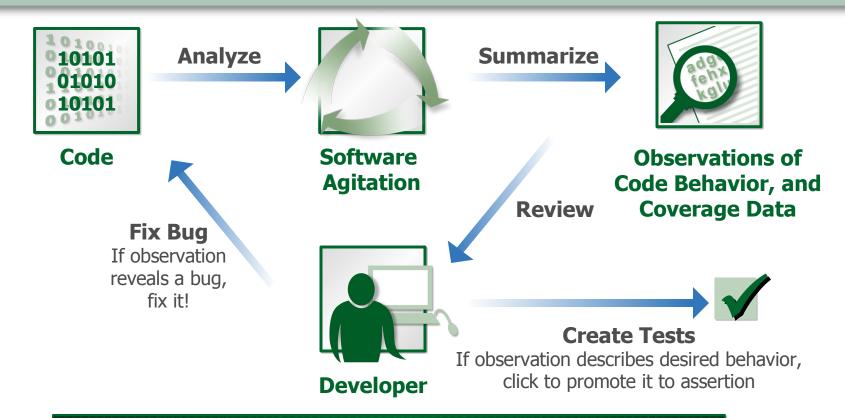
# Uncertain Status and Goals

- Are you done, and have you done enough?
- What has been tested and what has not?
- Have you focused enough on the riskiest or most complex code?

Manual approaches (usually JUnit-based) tend to stall.



### **Agitator®: Unprecedented Automation**



#### Validate intended code behavior

- Discover invariants (or specify and validate them)
- Achieve high data and state coverage without manual setup

Test without needing application server, database, etc.





**Testing with JUnit** 

**Environment and Testdata Setup** 

**Assert Statement** 

**Teardown** 

100% Manual

100% Manual

100% Manual 20 % Manual

30 % Manual

0% Manual **Testing with Agitar** 

80% Automated Environment and Testdata Setup

Manual Testdata via Factories and Mocks

**Assert Statement** 

Promote Observation/Additional Assertion

100% Automated
Teardown



10-30% manual work



100% manual work



## **Improve the Developer's Daily Work**

#### CREATE

High-quality new code

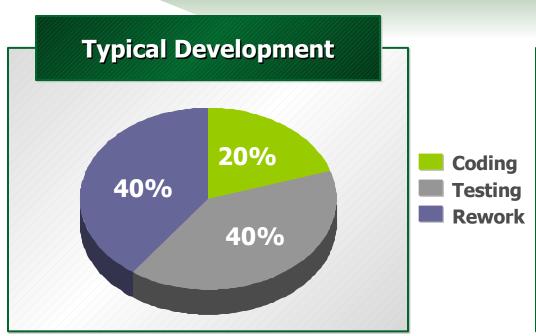
#### FIX

Defective code quickly

#### **CHANGE**

**Existing code** without fear

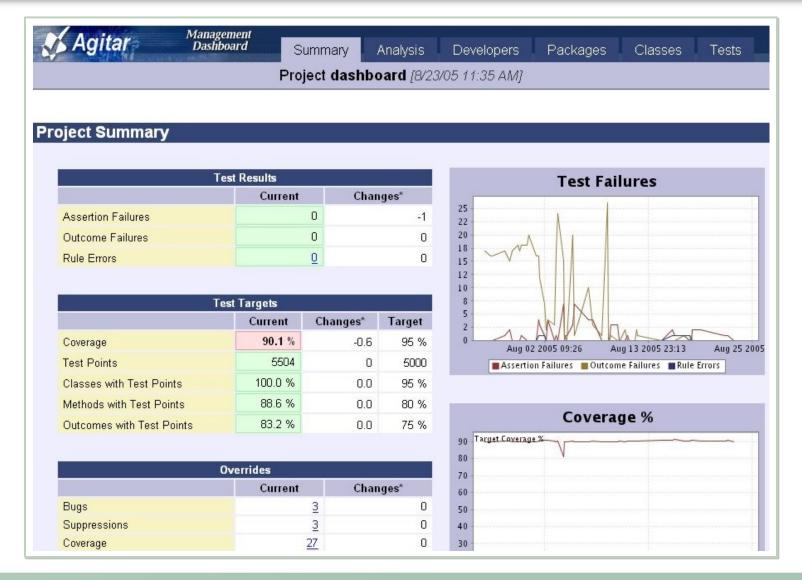
#### **Goal: code that works**





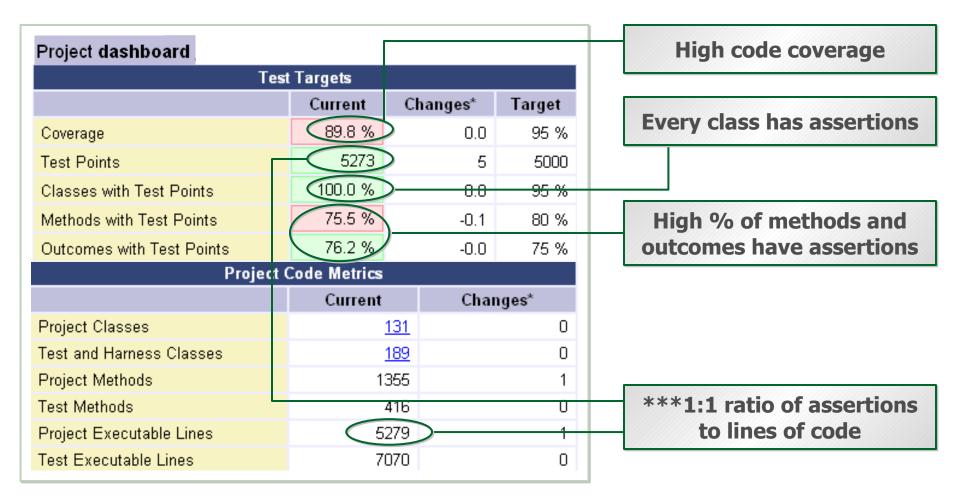


## **Real Visibility into Unit-Level Quality**



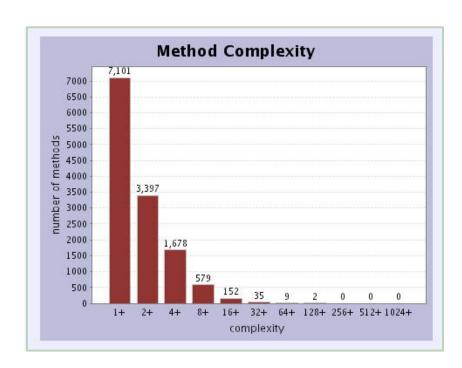


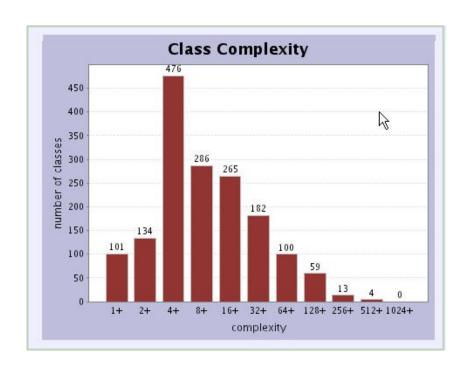
## **Metrics for High-Performance Teams**



# **Manage Complexity**









# **Demo Placeholder**







- 95% of our customers start with JUnit
- JUnit is not required to use Agitator
- Agitator and Dashboard understand and leverage existing JUnit

## The Leader in Developer Testing



#### **Unprecedented Recognition**





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